

Bachelor Introduction

First year students CS, IMM, LI

Department of Computer Science
VU University Amsterdam

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Study Advisor and Researcher
in Human Computing



What I'm going to present

- What computer science is about
- An intro to our department
- What does an academic study mean
- Curricula
- Practical matters



Computer Science

What it is about



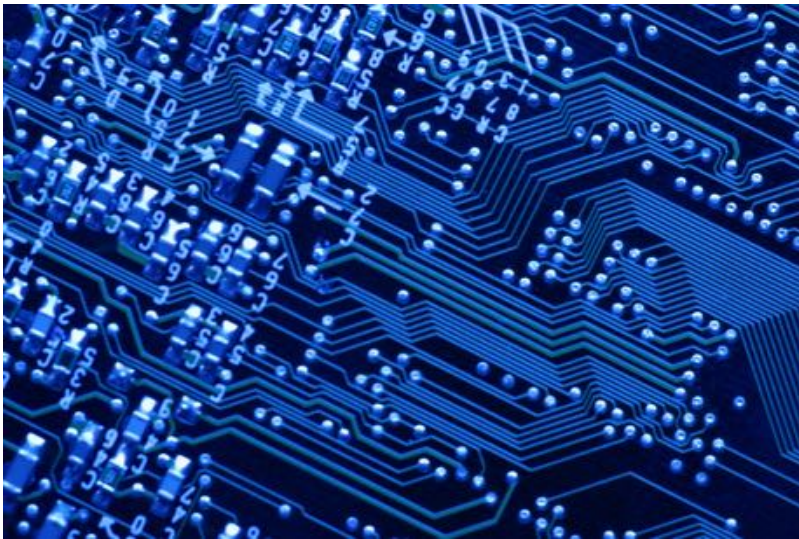
From cradle to grave



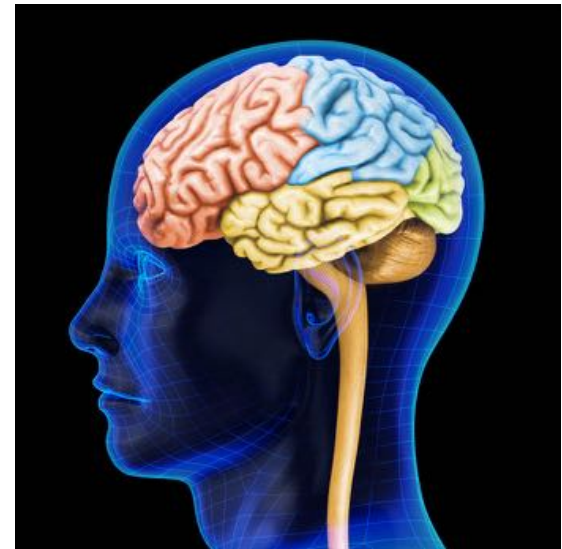
Inside and all around us



Who is in the majority in this room?



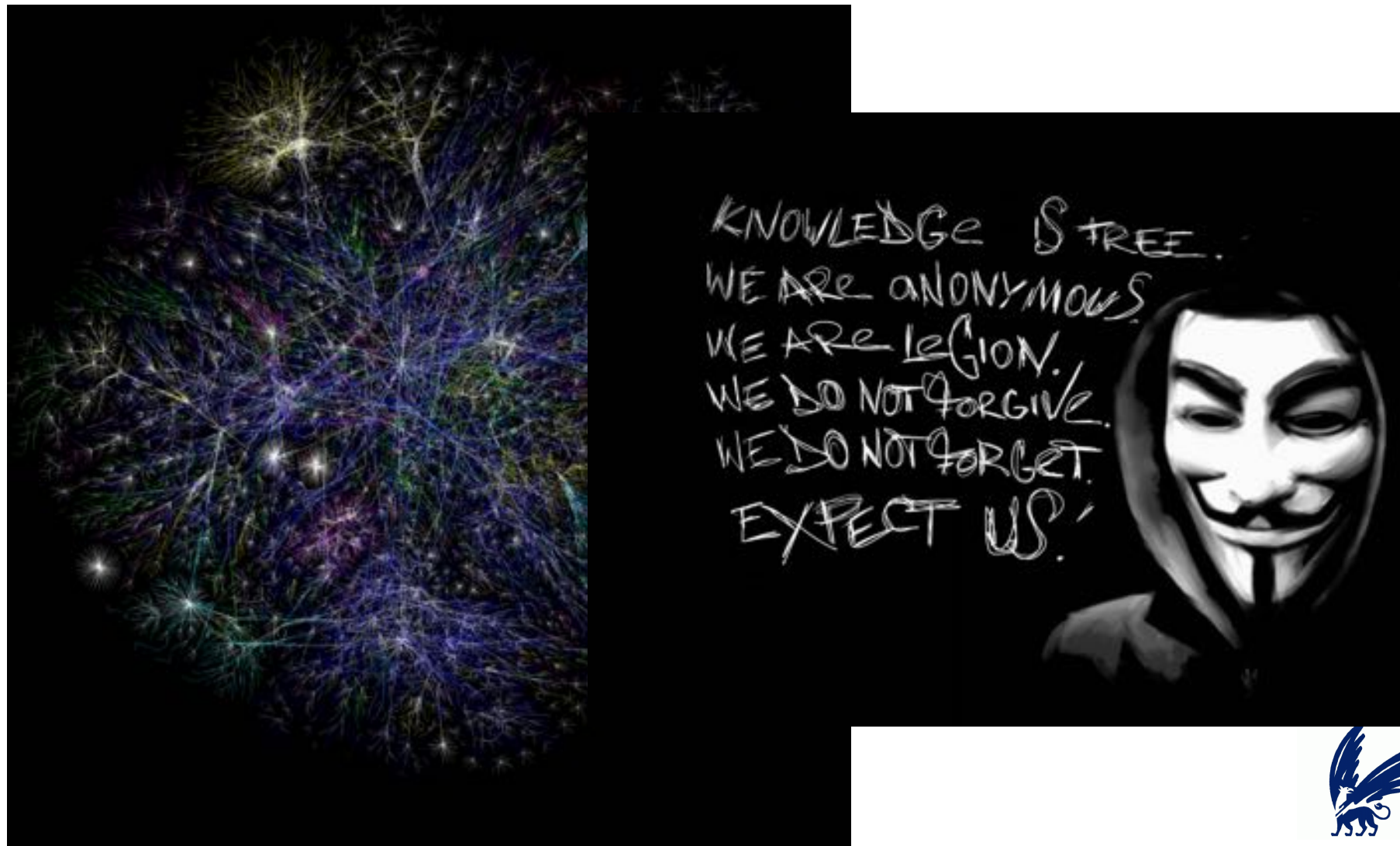
Computing devices



People



Blessing or curse?



Who do you want to be?

Everybody is a user

You can be a maker



What is Computer Science?

*"A **computer scientist** specializes in the **theory** of computation and the **design** and **study** of computers or computational systems"*



What is Computer Science?



1970ies

20 years later



What is Computer Science?

Cloud



20 years later?



20 years later

**YOU
can shape
the future**



Where to apply it?

- How do you design a database system to process all twitter messages in the world?
- How do you work in teams across the globe to build a piece of software using crowdsourcing?
- How do you test billions of lines of code?
- How can you use smartphones in disaster situations to build a communications network?
- How do we prevent websites from being hacked?



Computer Science

At the Vrije Universiteit



Focus of our department: “The networked world”



User experience: Intertain Lab



TECHNOLOGY

Scientists: RFID chips can carry a virus

Wednesday, March 15, 2006; Posted: 3:58 p.m. EST (20:58 GMT)

AMSTERDAM, The Netherlands (Reuters) — Cheap radio chips that are replacing the ubiquitous barcode are a threat to privacy and susceptible to computer viruses, scientists at a Dutch university said on Wednesday.



Researchers at the Amsterdam's Free University created a radio frequency identity (RFID) chip infected with a virus to prove that RFID systems are vulnerable despite the extremely low memory capacity on the cheap chips.

Scientists say just about anything can be tracked using radio tags.

Special Reports

Video

Audio and Downloads



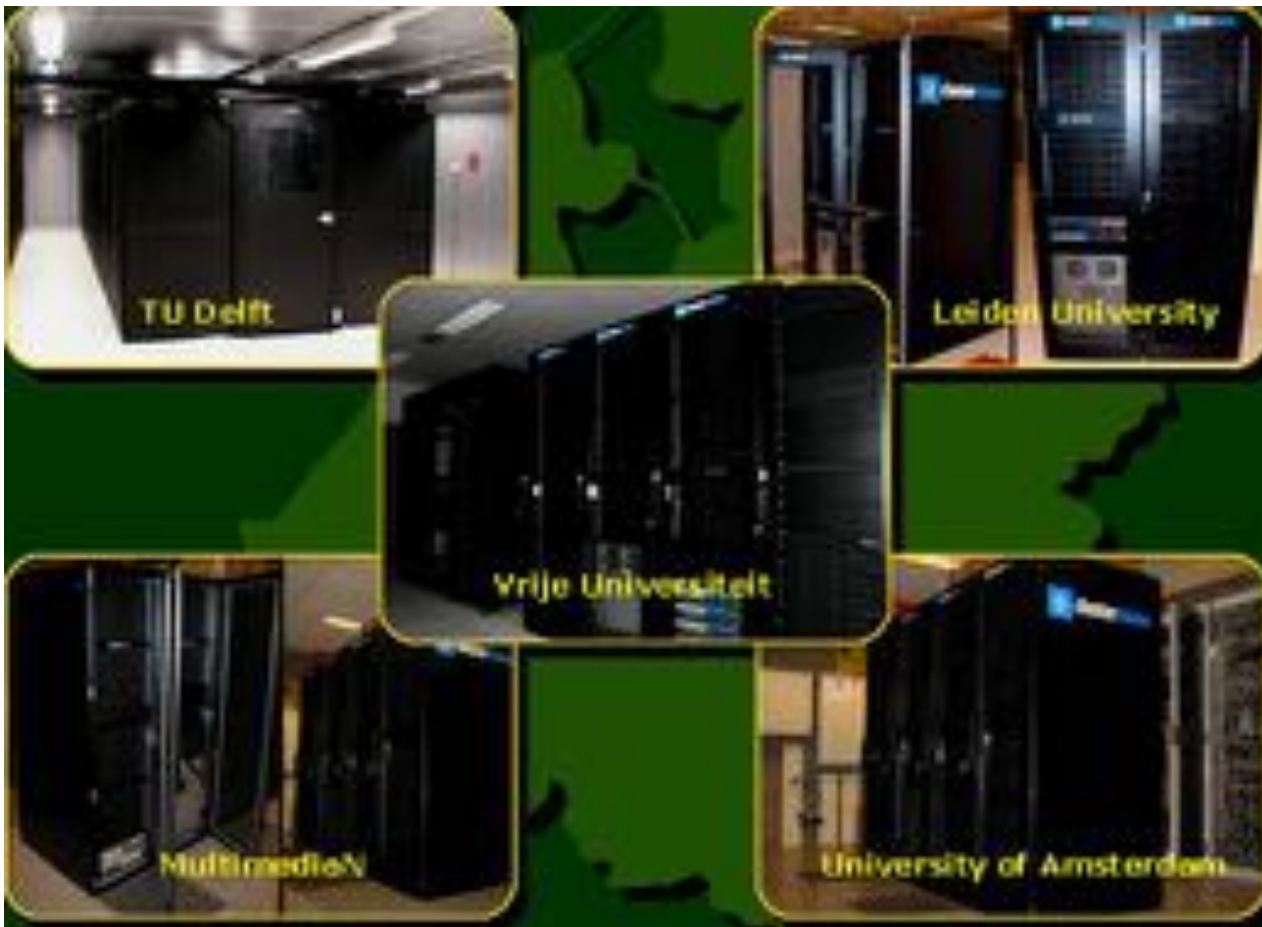
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European Research Council

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DAS-5



JEEPARDY!



Alice care robot





Web for social development



Groups in the department

- **Artificial Intelligence**
 - Agent Systems
 - Computational Intelligence
 - Knowledge Representation & Reasoning
- **Bioinformatics**
- **Business Web & Media**
 - Business & Web
 - Web & Media
- **Computer Systems**
 - High Performance Distributed Computing
 - Systems and Network Security
- **Information Management & Software Engineering**
 - Software and Services
 - Information Systems
 - Business Informatics
- **Theoretical Computer Science**



An academic study

What does this mean ?



Academic education is **not** meant for *passive* consumption

This means:

- An active attitude
 - involvement, commitment, and self-efficacy
 - you are supposed to study 40 hours per week !
- Intellectual creativity
 - the search toward a solution
 - this search often teaches you more than the solution itself



Academic competences (1)

- Hypothesis
Formulate plausible explanations
- Synthesis
of programs, models, simulations, ...
- Analysis
of problems, data sets, ...
- Research method
Qualitative (observation) or quantitative (measurements)
- Reflection
Why does a model work? Which knowledge have I gained?



Academic competences (2)

- Literature study
 - Summarize, relate different papers
- Report
 - Write up in a structured way what you have done, and why
- Present
 - For different target audiences
- Discuss
 - Formulate arguments, and analyse arguments from others
- Originality
 - Presenting work from others as your own is penalized



Rules and regulations

- There are official *Rules and Regulations*
<http://www.few.vu.nl/en/current-students/regulations/index.asp>
- Copying text from a book or the Internet without reference is *fraud*
- Copying from a fellow student is *fraud* too
- Placing solutions to homework assignments on say your Facebook page isn't allowed
- Don't take unauthorized material to an exam
- Violations are treated by a *fraud committee* and may lead to suspension



Curricula

Computer Science
Information, Multimedia & Management
Lifestyle Informatics



Structure of the curriculum

- An academic year has 6 periods:
8-8-4 8-8-4 weeks
- 6 EC per course
- Bachelor: 3 years (180 EC)
- Master: 1 or 2 years (60 or 120 EC)



Structure of the curriculum

- General academic education
 - 30 EC
- General “computer science” courses
 - 45 EC
- Curriculum-specific courses
 - 75 EC
- Minor / choice
 - 30 EC

- Total: 180 EC



Computer Science

YEAR 1

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 | |
|------------------------|---------------------|----------------|---------------------|------------------|--------------------|---------------------------------|
| Intro Computer Science | Pervasive Computing | Web Technology | Computer Systems | Academic English | History of Science | Project Application Development |
| Computational Thinking | | | | Logic and Sets | | |
| Programming (Java) | Computer Networks | | Networks and Graphs | | | |

YEAR 2

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|--------------------------------|---------------------|---------------------|--------------------|---------------------|----------------------------|
| Advanced Programming | Statistical Methods | Intelligent Systems | Software Modelling | Logic and Modelling | Human Computer Interaction |
| Data Structures and Algorithms | Operating Systems | | Linear Algebra | Databases | |

YEAR 3

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|----------|----------|----------|-------------------------|------------|---------------------|
| MINOR | | | Automata and Complexity | Philosophy | Bachelor Project CS |
| | | | Machine Learning | | |

| | | | | |
|-----------------|--------------------|------------------------------------|-----------------|--------------------|
| Data Processing | Networks / Systems | Programming / Software Engineering | Academic Skills | Logic / Algorithms |
|-----------------|--------------------|------------------------------------|-----------------|--------------------|



Information, Multimedia & Management

YEAR 1

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 | |
|--|----------------------|----------------|------------------------|---------------------|--------------------|--------------------------------|
| Intro IMM | Pervasive Computing | Web Technology | Information Management | Academic English | History of Science | Project Interactive Multimedia |
| Computational Thinking | | | Logic and Sets | Networks and Graphs | | |
| Management and Organisation for Technological Innovation | Programming (Python) | | | | | |

YEAR 2

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|---|---------------------|---------------------|----------------|-----------------------------|----------------------------|
| Business Modelling and Requirements Engineering | Statistical Methods | Intelligent Systems | E-Business | Software Project Management | Human Computer Interaction |
| Multimedia Authoring | Social Psychology | | Linear Algebra | Databases | |

YEAR 3

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|----------|----------|----------|------------------|----------------------|----------|
| MINOR | | | Text Mining | Philosophy | |
| | | | Machine Learning | Bachelor Project IMM | |

| | | | | |
|-------------|------------|------------|-----------------|-----------------------|
| Information | Multimedia | Management | Academic Skills | Computers and Systems |
|-------------|------------|------------|-----------------|-----------------------|



Lifestyle Informatics

YEAR 1

| period 1 | period 2 | period 3 | period 4 | period 5 | | period 6 |
|--|----------------------|----------------|--|-------------------------------|--------------------|---------------------|
| Intro Lifestyle Informatics | Pervasive Computing | Web Technology | Introduction to Modelling and Simulation | Academic English | History of Science | Behavior and Health |
| Computational Thinking | | | Logic and Sets | Project Lifestyle Informatics | | |
| Introduction to Psychology and its Methods | Programming (Python) | | Logic and Sets | Project Lifestyle Informatics | | |

YEAR 2

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|------------------------|--------------------------------------|---------------------|----------------------|----------------------------------|----------------------------|
| Intergrative Modelling | Statistical Methods | Intelligent Systems | Cognitive Psychology | Laboratory Lifestyle informatics | Human Computer Interaction |
| Multimedia Authoring | Healthcare Process in Secondary Care | | Linear Algebra | Databases | |

YEAR 3

| period 1 | period 2 | period 3 | period 4 | period 5 | period 6 |
|----------|----------|----------|------------------|------------|---------------------|
| MINOR | | | Text Mining | Philosophy | Bachelor Project LI |
| | | | Machine Learning | | |

| | | | |
|-----------------------|--------------------------|-----------------------|-----------------|
| Lifestyle Informatics | Computer related courses | Human related courses | Academic Skills |
|-----------------------|--------------------------|-----------------------|-----------------|



Honours program

- On top of your nominal Bachelor program
- Total of 30 extra ECTS, in years 2 and 3
- Split into departmental and (interdisciplinary) university program
- Only top students are allowed to participate
- *Excellence track* in year 1 can serve as entry into and provides ECTS for honours program
- ✓ extra assignment for two courses in 1st semester
- ✓ group project in 2nd semester



Studying abroad

Check out VUnet “Studying Abroad”

All partner universities can be found on the VU World Map: www.vu.nl/exchange-partners

Information sessions will start at the end of September

Application deadline for exchange in 2016-2017:

10 January 2016

Contact: outgoing@vu.nl



Practical matters

- Lecture slots: typically two times 45 minutes
- Schedule: <https://rooster.vu.nl> (click on *English*)
- Study guide & Blackboard
- Register for courses and exams
- One exam and one resit per course
- Mentor group & Study adviser
- Education office
- BSA in year 1 (42 ECTS), and “harde knip”



Who can help you

In this order:

1. Students
2. Teaching Assistants
3. Lecturers
4. Study Advisor
5. Student Counselors (Not the dean)
6. Student psychologist
7. Exam committee
8. Ombudsman (Complaint office)



Tips for international students

Your health

I feel alone and have no friends

→ Socialize with other students, build friendships

I have no motivation, or the only thing I do is study

→ Have a good balance between studying and fun

I have anxiety or stress

→ It is okay to get help if you struggle



Tips for international students

Communication

I have trouble understanding lectures

→ Practice your English

I was too late to register for an exam

→ Be proactive and aware.



Tips for international students

Studying

Other students have more basic skills like coding

→ Practice on these basic skills

It is difficult to get used to the new teaching methods

→ Team up with someone who is familiar with the methods



Good luck with your studies !

